

Key Stage One Curriculum Map – 2024/2025

Subject Area	Ash
Enquiry: History	Local Area: Why is the history of where I live significant?
Art	Painting
	Collage
Science	Animals including humans- Amazing Me!
	Seasonal Change- Wild Weather
PE	Real PE: Personal/Social
	Get Set: Invasion/Gymnastics
Geography	Local Study: What is the Geography of where I live?
Jigsaw	Being Me
	Celebrating Difference
Computing	Computing systems and networks – Information Technology Around Us (Y2)
	Data and Information – Pictograms (Y2)
RE	Islam – does praying affect how a Muslim lives?
DT	Textiles – templates and joining techniques
Music	Charanga: How does Music help us to make friends?
	Charanga: How does music teach us about the past?

AUTUMN

Key Stage One Curriculum Map - 2024/2025

Subject Area	Ash
Enquiry: History	None this term
Art	Drawing
	Printing
Science	Everyday Materials - Brilliant Builders
	Plants - Growing Things
PE	Real PE: Cognitive/Creative
	Get Set: Striking and Fielding/Dance
Geography	Weather Patterns
Jigsaw	Dreams and Goals
	Healthy Me
Computing	Creating media - Digital Photography (Y2)
	Programming - Robot Algorithms (Y2)
RE	Why do Christians believe that God is loving and forgiving?
DT	Mechanisms - wheels and axles
Music	Charanga: How does music make the world a better place?
	Charanga: How does music teach us about our neighbourhood?

SPRING

Key Stage One Curriculum Map – 2024/2025

Subject Area	Ash
Enquiry: History	What were seaside holidays like in the past?
Art	3D Sculpture
	Textiles
Science	Animals including humans – Wild and wonderful creatures
	Living Things and Their Habitats (Food chains)
PE	Real PE: Applying Physical Skills/ Health and Fitness
	Get Set: Target/Athletics
Geography	None this term
Jigsaw	Relationships
	Changing Me
Computing	Creating Media – Digital Music (Y2)
	Programming – Introduction to Quizzes (Y2)
RE	How does God want people to look after the world?
DT	Food technology
Music	Charanga: How does music make us happy?
	Charanga: How does Music teach us about looking after our planet?

SUMMER